

*Intellectual Property Rights*  
*and*  
*Strategic Patent Litigation*

by

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# Intellectual Property Rights (IPR)

- Public Good Nature of Knowledge and Information

- Static Efficiency

$$\text{Price} = \text{Marginal Cost}$$

→ Information goods should be freely available.

- High Cost of Creating New Information

# Static vs. Dynamic Efficiency

- Intellectual Property Rights as a Mechanism to Provide Incentives to Invest in R&D.
- Restore Dynamic Efficiency at the Expense of Static Efficiency
- Solow Residual (1957): the part of growth that cannot be explained through capital accumulation

# Intellectual Property Rights

- **IPR** as a Source of New Revenue and as a **Competitive Weapon**
- The story of Texas Instruments Inc. (TI)
- Though designed to spur innovation, **excessive use of patents** can have the **opposite effect** on future advances in technology.
- “**Standing on the Shoulders of Giants**”
  - Cumulative Innovation Processes
  - Blocking Patents

# Injunctions and “Hold-Up”

- **Injunctions** as a patent infringement remedy
- **Ex Post “Hold-Up”** Problem
  - **Ex Ante** vs. **Ex Post** Competition
  - **True Value of Innovation = Ex Ante value**
  - **Ex Post Value = Ex Ante + Hold-Up Value**
- The eBay Case limits the Grant of Injunctions as a remedy.

# Example

- Consider a technology that is superior to the freely available technology by **\$1**.  
→ With **ex ante** Nash bargaining, the negotiated royalty rate would be **\$0.5**.
- With ex post bargaining (after design and marketing of the product), the patent holder can extract half of the **redesign costs** and **lost profits** during the redesign period → **Hold-Up Value**

# Standard Essential Patents (SEPs)

- Standard Setting Organizations (SSOs):  
Interoperability

- Motorola vs. Apple:

“It only takes only one bullet to kill”

- FRAND Commitments

“**F**air, **R**easonable, **A**nd **N**on-**D**iscriminatory”

- “Reasonable” is not only a subjective term but “perhaps the most litigated word in American history.”

# Recent Proposals

- **Binding Baseball-Style (“Final Offer”) Arbitration** (by Lemley and Shapiro, 2013)
- **Structured Price Commitments** (by Lerner and Tirole, forthcoming)
  - Price Commitments
  - Standard Design
  - Ex Post Pool Formation
  - Independent Licenses
  - User Selection

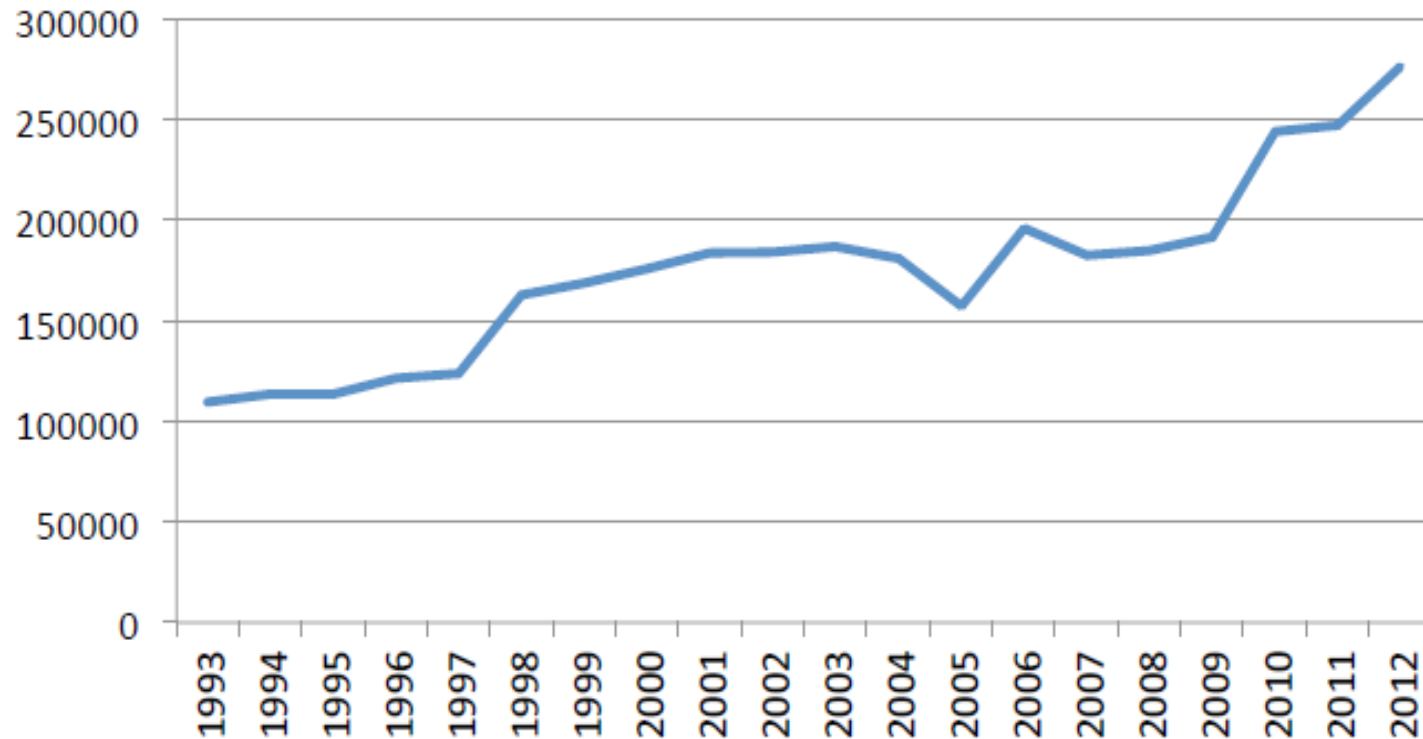


# Patent Explosion

- Recent years have seen a dramatic increase in the number of patent applications and patents granted
- “Patent Portfolio” Races
- Firms accumulate a large amount of related patents in diverse technology fields
  - Mitigate Potential “Hold-Up” Problems
  - Use as a Bargaining Chips in Negotiations with Other Patent Owners

# Patent Explosion

Cumulative Count of U.S. Patents issued



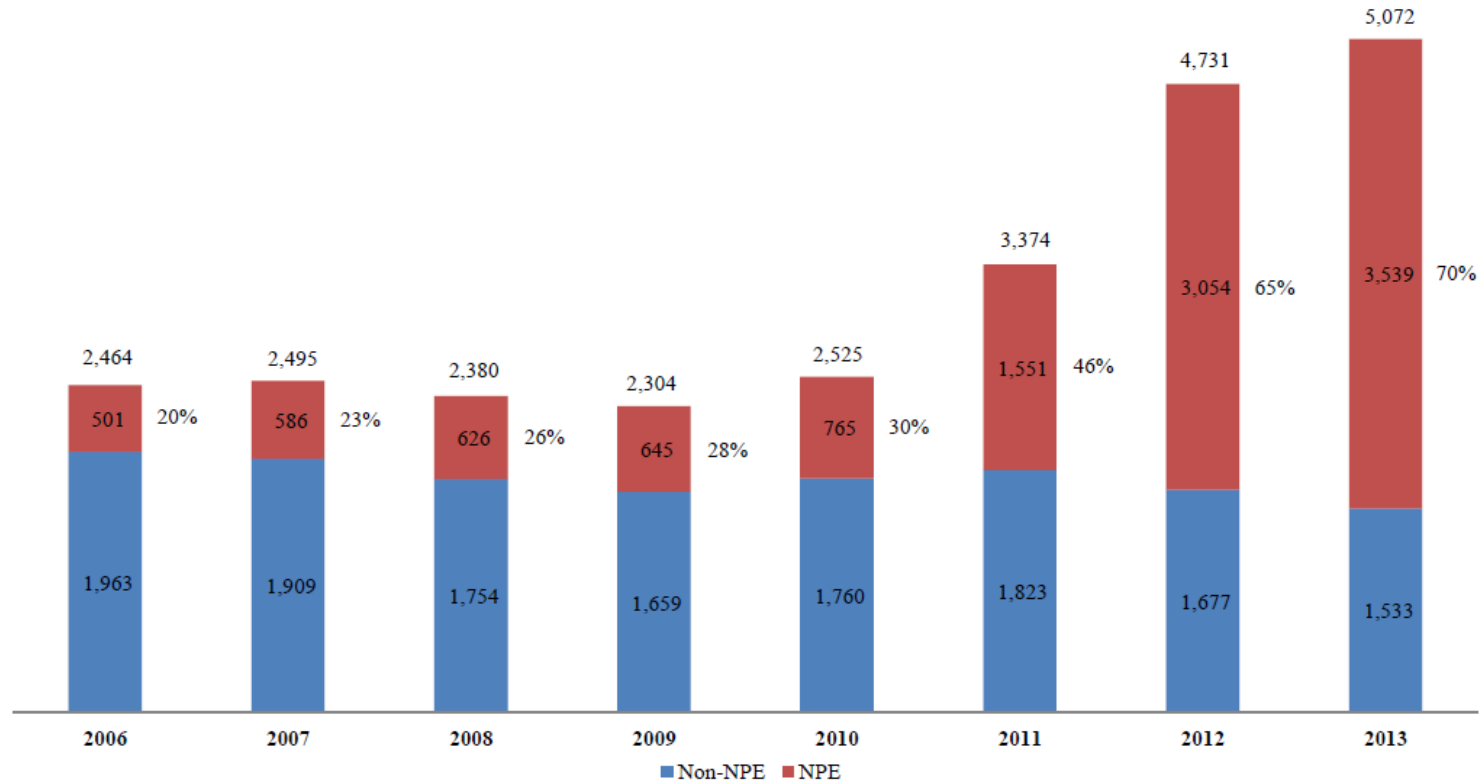
# Patent Portfolio Acquisitions

- The acquisition of **Nortel Network**'s patent portfolio by the **Rockstar** consortium (whose members include Apple, Microsoft, Research in Motion, Ericsson and Sony)
- **Google**, which lost its bid for Nortel patents, responded with its own acquisition of **Motorola Mobility** at the price of \$12.5 billion.

## Non-Practicing Entities (NPE), Patent-Asserting Entities (PAE), and Patent "Trolls"

- Non-Practicing Entities (NPE) as the most controversial patent intermediaries (Hagiu and Yoffie, 2013)
- In 2011, NPEs brought 1211 lawsuits targeting 5,031 operating companies.
- **Defensive Aggregators** (RPX, Allied Security Trust)

# Growth of NPE Cases (Morton and Shapiro, 2013)



# Troll



# Patent Trolls

- Coined by Intel's Lawyer Peter Detkin (who later co-founded Intellectual Ventures)
- Value of patents based on "exclusionary" value with "ambush" tactics
  - \$612.5 Million Settlement between Research in Motion and NTP
- **Secrecy**: Intellectual Ventures has created more than 1200 shell companies.

# Patent Portfolios and Litigation

- The sheer number of patents held by other firms makes it impractical for firms to develop new products that avoid **inadvertent infringement** on other firms' patent portfolio with certainty.
  - "minefield" patents
  - secrecy by "trolls"



# Independent Invention/ Inadvertent Infringement

- Particularly pertinent in many **high-tech industries** where technologies are rapidly advancing and cumulative drawing upon the existing stocks of knowledge.
- Mulligan and Lee (forthcoming) estimate that "it would require roughly **2 million patent attorneys** working full-time, to compare every firm's products with every patent issued in a given year" to avoid accidental infringement.

# Digital Convergence and Complementary Patents

- **Multi-component Products in ICT:** The development of new products often requires access to and integration of numerous **complementary technologies**.
- Smartphones that employ a variety of technologies in the areas of **wireless communication, GPS, camera, digital technology, high speed broadband**, and so on.

# Patent Litigation

- **Probabilistic Patents**
  - Patents as a Lottery: “argued by **professionals** and decided by **amateurs**”
  - **Signpost** System (vs. Fencepost)
  - Doctrine of Equivalents
- **Patent Explosion with Weak Patents**
  - Lack of Relevant Databases of Prior Art in the New Subject Areas such as Software
    - **“Patent Thickets”**

# Patent Explosion with **Weak Patents**

- **Limited Resources** and **Lack of Incentives** at the Patent Office
  - Ex Parte Relationship
  - High Turnover Rate of Examiners
- Grant Rate in the US = 97%  
(67% in Europe, 64% in Japan)
  - Smucker's "Un crustables"
  - Gemstar-TV Guide

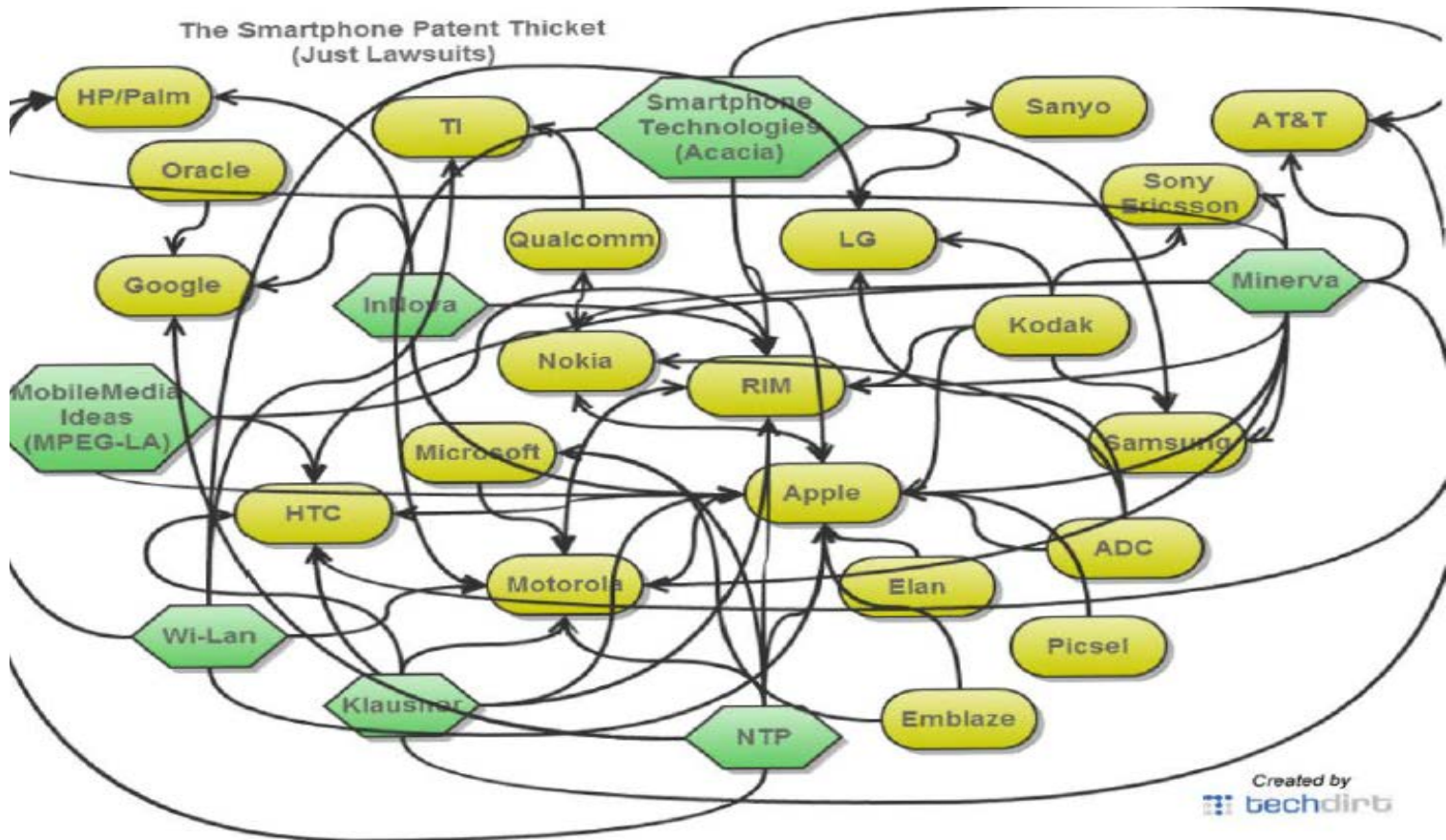
# Patent Invalidation?

- **Q:** Can the Litigation Process be Relied on to Restore Competition When Imperfect Market Outcome is Sustained through Patents of Suspect Value?
- **A:** Patent Invalidation as a Public Good (Choi, 1998)

# Patent Portfolios and Litigation

- **Fuzzy Boundary:** The amassment of patents inevitably leads to overlapping claims and litigations.
- Apple is being embroiled in more than 150 IP lawsuits in 2012 as a plaintiff, defendant, and counter-claimant, as witnessed by the global litigation with Samsung.

# Litigation in the Smartphone Market



# Research Agenda

- How the **Relative Position** of Patent Portfolios vis-à-vis Competitors Influences
  - Incentives to Litigate
  - Incentives to Develop a New Product
- **Incentives to Acquire Patent Portfolios**
  - Patent Portfolio Size
  - Composition
- **Implications for Patent Reform?**



# Royalty Stacking in the Smartphone

Source: Armstrong, Mueller, and Syrett (2014)



# Royalty Stacking

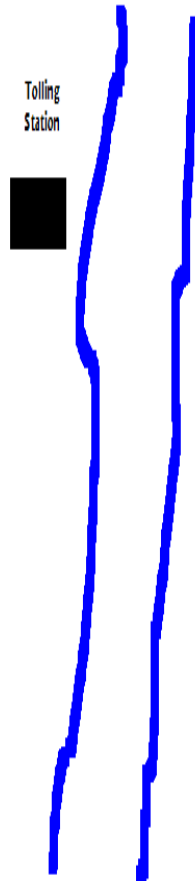
Source: Armstrong, Mueller, and Syrett (2014)

Technology	Potential Royalty Demands
Cellular Baseband Chip (Standardized)	\$54
Wi-Fi/802.11	\$50
AAC	\$0.20
MP3	\$0.95
H.264	\$10.60
Operating system software (Microsoft or Android)	\$5-8
<b>Total (approx.)</b>	<b>\$121-124</b>

# Pricing Inefficiency with Independent Licensing

- Imagine that there is a **river**.
- The **river** is the easiest way to deliver goods to market.
- There is a kingdom that controls the river and is able to charge a toll for the passage.
- **The Rhine River Example**

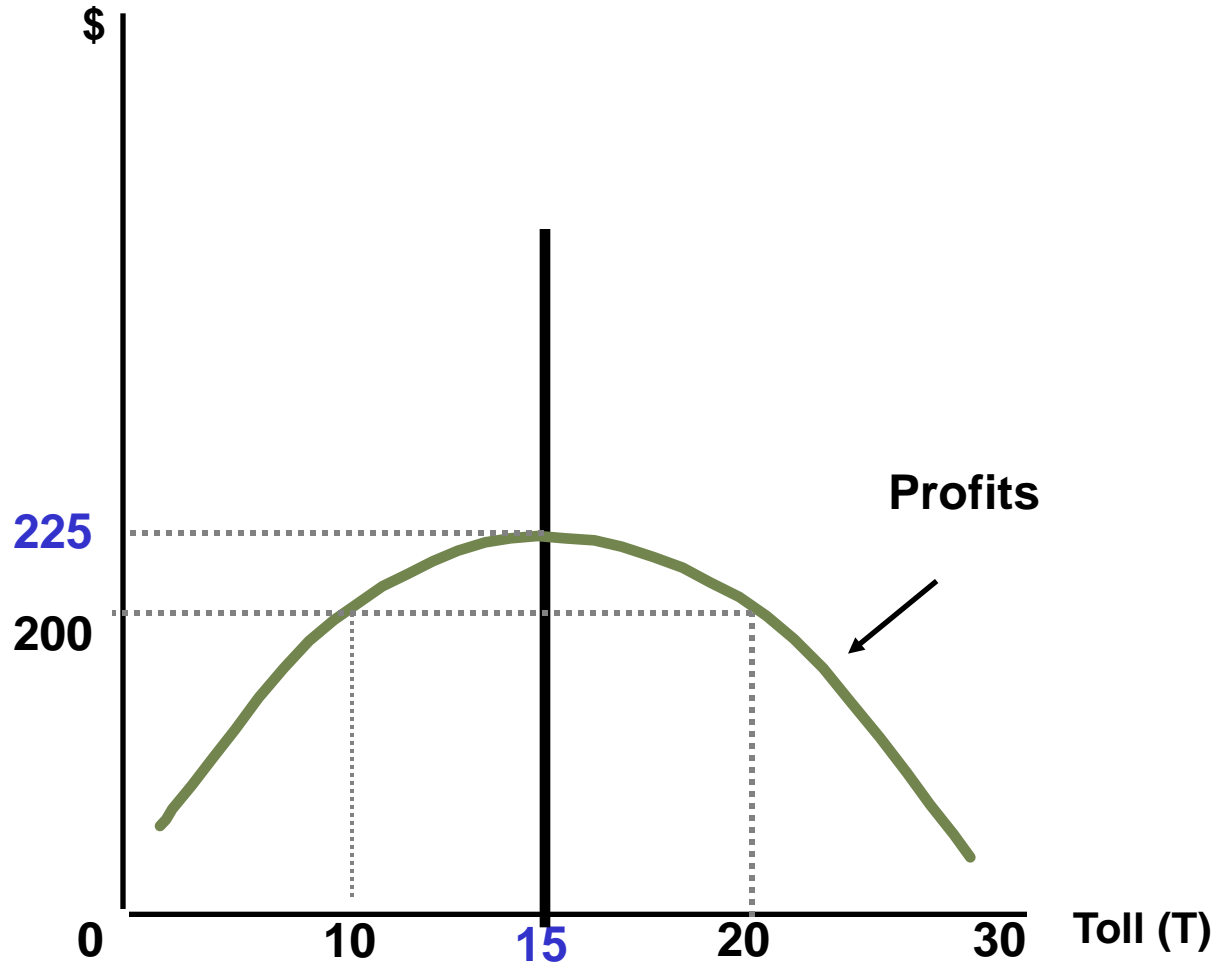
# Tolling Example



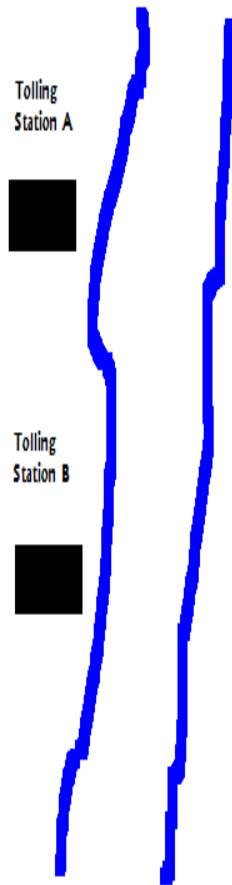
- $Q = 30 - T$
- What is the Optimal Toll to Maximize the Revenue?

Toll (T)	Q	Revenue
10	20	200
15	15	225
20	10	200

# Profit Maximization with One Station



# Tolling Example with 2 Stations



- $Q = 30 - T$
- What is the total toll ( $T = t_A + t_B$ ) in equilibrium?
- Game-Theoretic Situation with Strategic Interdependence

# Strategic Interdependence

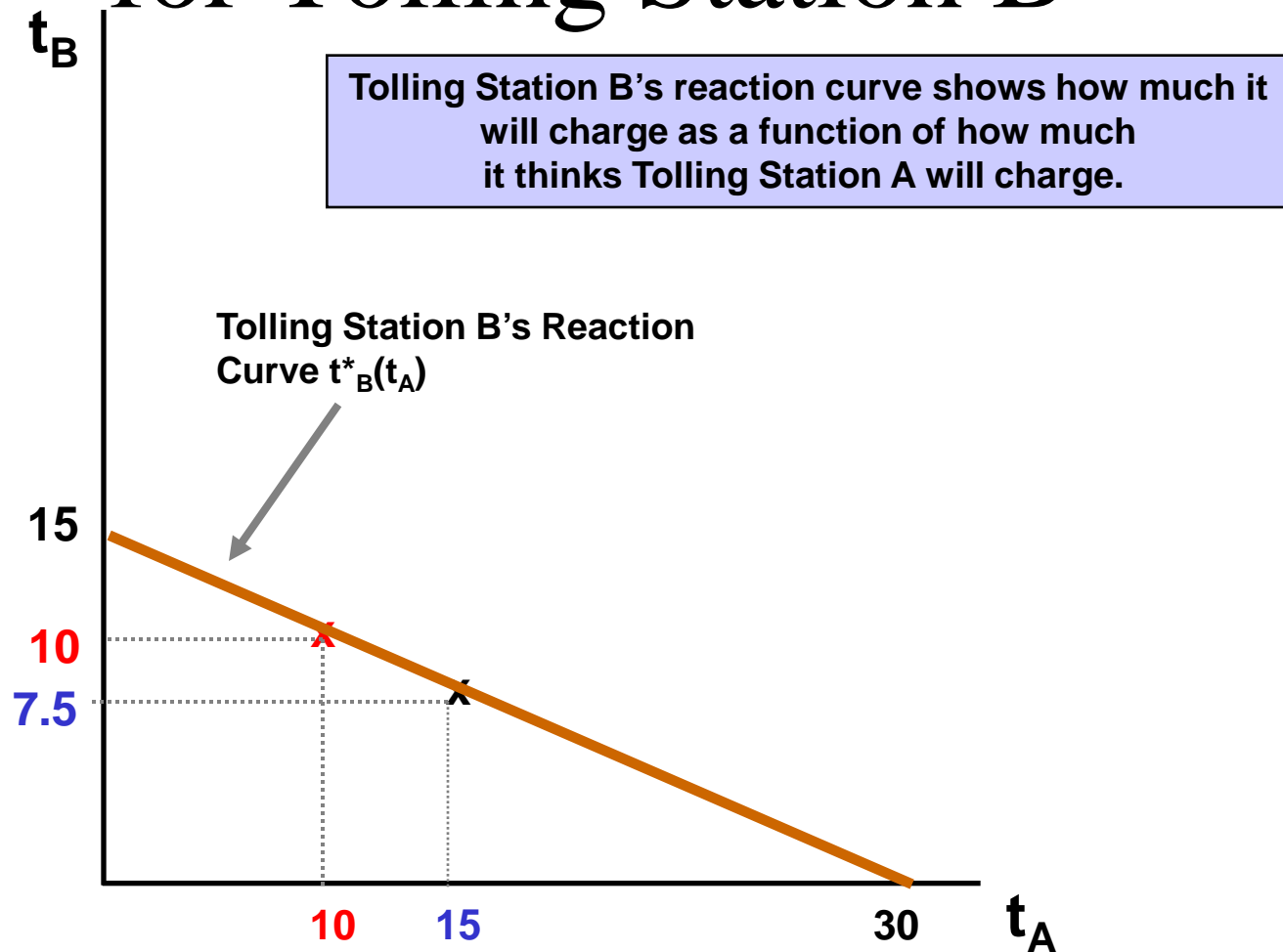
- Toll Station B's Optimal Decision Given  $t_A = 10$

$t_B$	$\pi_B$
5	75
<b>10</b>	100
15	75

- Toll Station B's Optimal Decision Given  $t_A = 15$

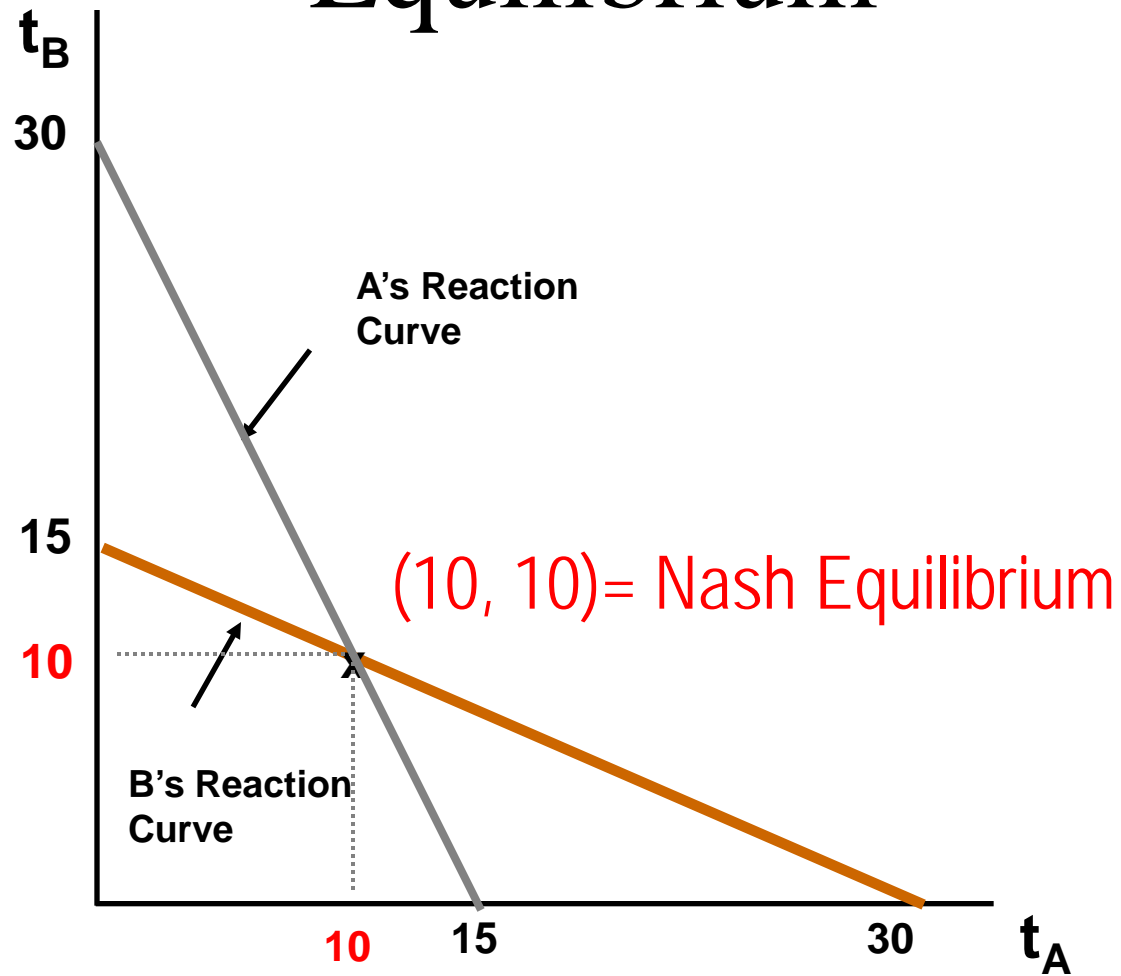
$t_B$	$\pi_B$
5	50
<b>7.5</b>	56.25
10	50

# Reaction Curve for Tolling Station B

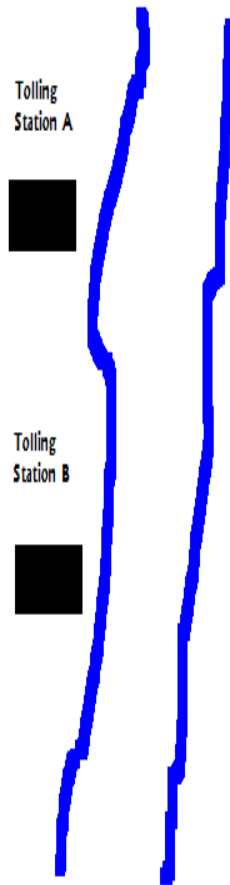




# Reaction Curves and Cournot Equilibrium



# Tolling Example with 2 Stations

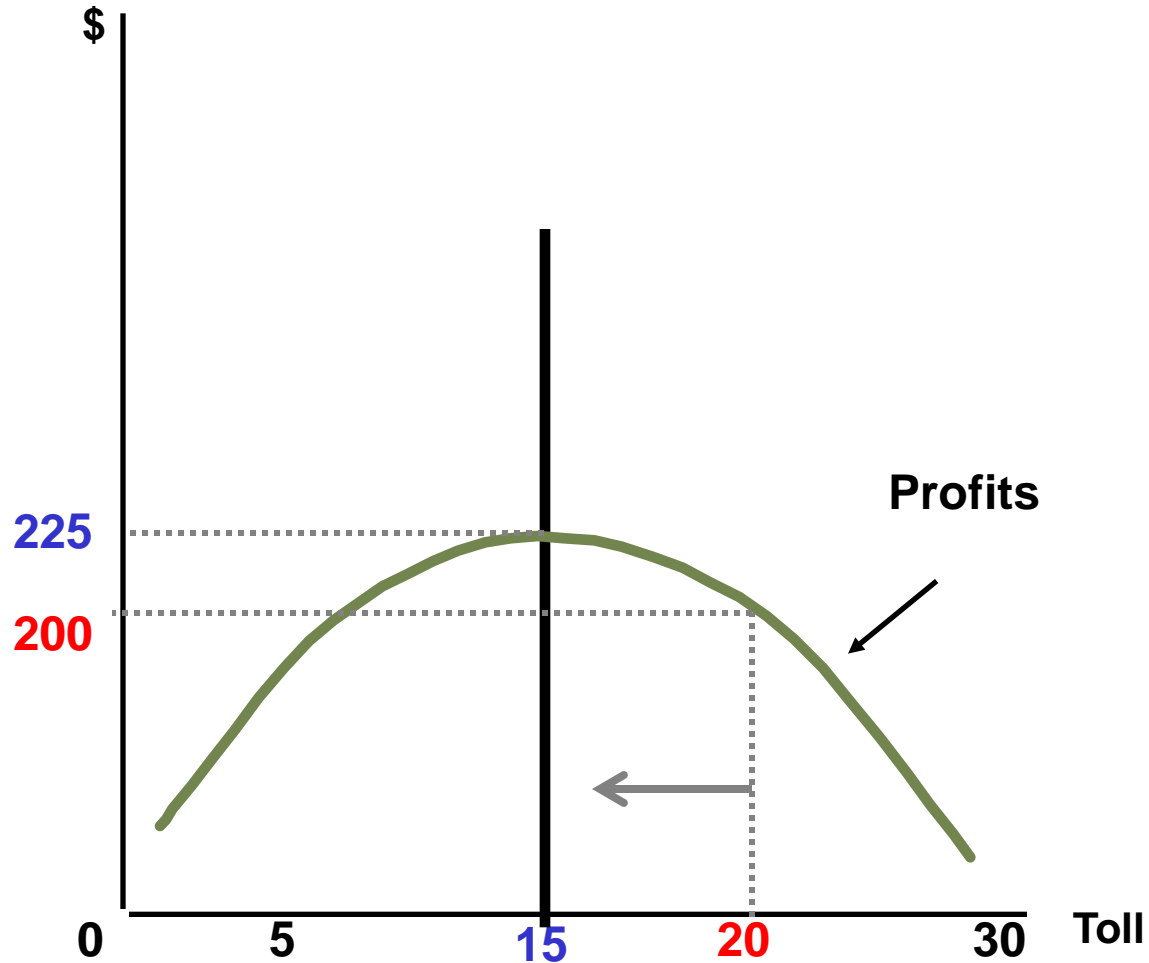


- In Nash equilibrium,  $t_A = t_B = 10$  in equilibrium with the total toll of  $T = 20$ .
- Each toll station receives a revenue of 100

# Pricing Inefficiency with 2 Stations

	1 Station	2 Stations
Total Toll (T)	15	20 (= 10 +10)
# of Passage	15	10
Total Revenue	225 (112.5+112.5)	200 (100+100)

# Profit Maximization with 2 Stations



# Why Inefficiency with 2 Stations?

- Each Station Ignores the Effects of Its Own Price on the Other Station  $\Rightarrow$  **Elevated Price Level Compared to the Optimal One**
- Analogy between Toll Stations and Patent-holders of Complementary Technologies.
- Calls for **Pricing Coordination** between Toll Stations/Patent-holders

# Other Examples of Pricing Inefficiency

- Historical Rhine River Example: In 1400 there were 60 independently run tolls along the Rhine
- Toll Roads
- Decentralized Bribing Scheme with Multiple Permits for Business
- Competing Mafias

# Examples of Package Selling with Discounting

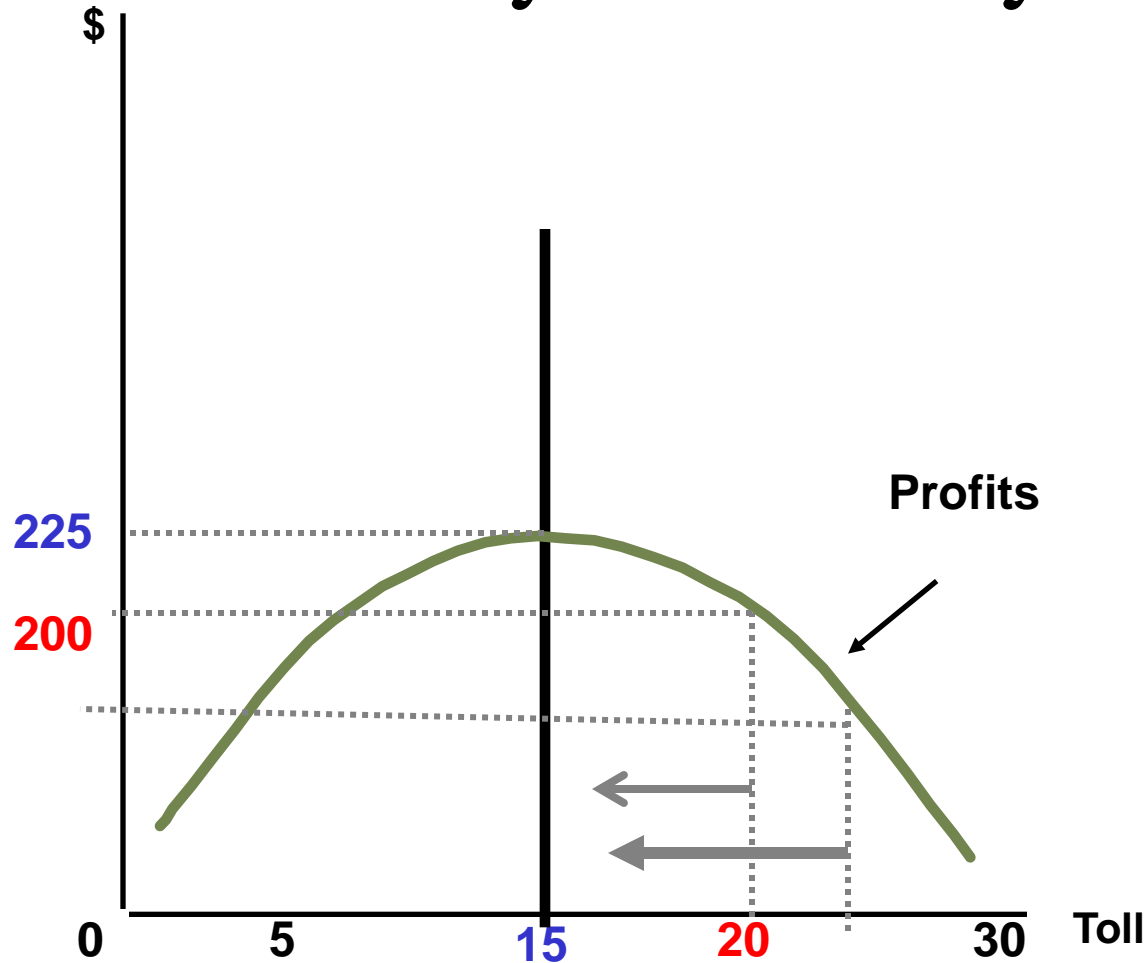
- Travel Package with Air, Hotel, and Car Rental
- **A Win-Win Strategy** for All Parties  
Involved  $\Rightarrow$  The Reason Why Antitrust  
Authorities are Lenient Towards Patent  
Pools with Complementary Technologies

## Optimal Discount Rates for Complementary Technologies with Patent Pool

The number of complementary programs	Optimal Discount Rates with Package Licensing	Percentage Increase in Profits with Package Licensing
2	25%	12.5%
3	33%	33%
4	37.5%	56.25%
5	40%	80%
6	41.7%	104%
7	42.9%	129%



# Inefficiency with Many Stations



# Patent Pools: Price Effects

- The **competitive effects of patent pools** depend crucially on the relationship among constituent patents.
  - **Complementary Patents: Procompetitive**
  - **Substitute Patents: Anticompetitive**
- This simple conclusion may not hold if we entertain the possibility that **patents are probabilistic and can be invalidated in court.**

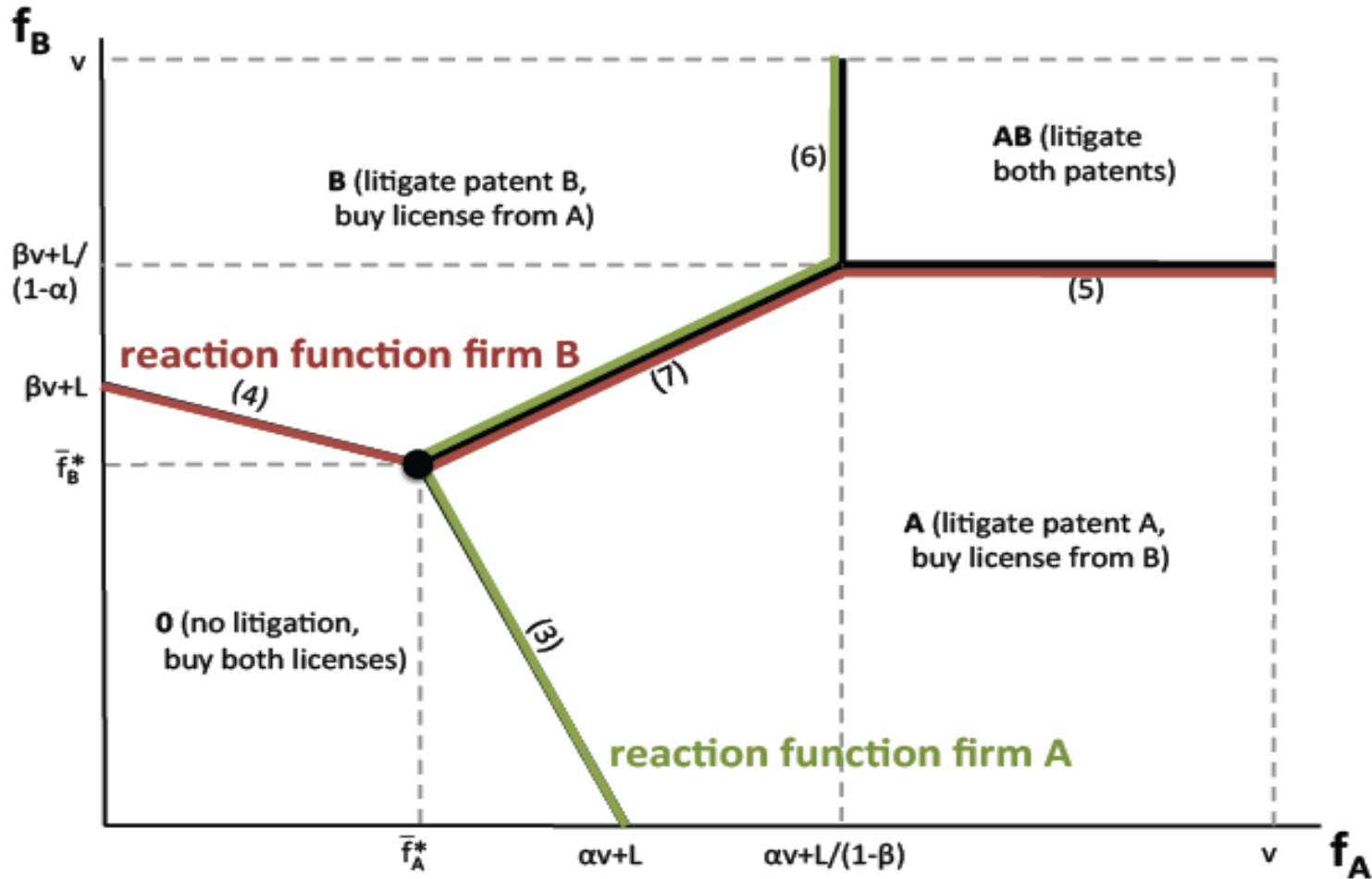
## Patent Pools and Probabilistic Patents

- The royalty rates reflect the strength of patents.
- If patents are weak, the overall royalty rates can be low with independent licensing.
- Patent pools of complementary patents can be used as a mechanism to discourage patent litigation and enable them to charge higher royalty rates.

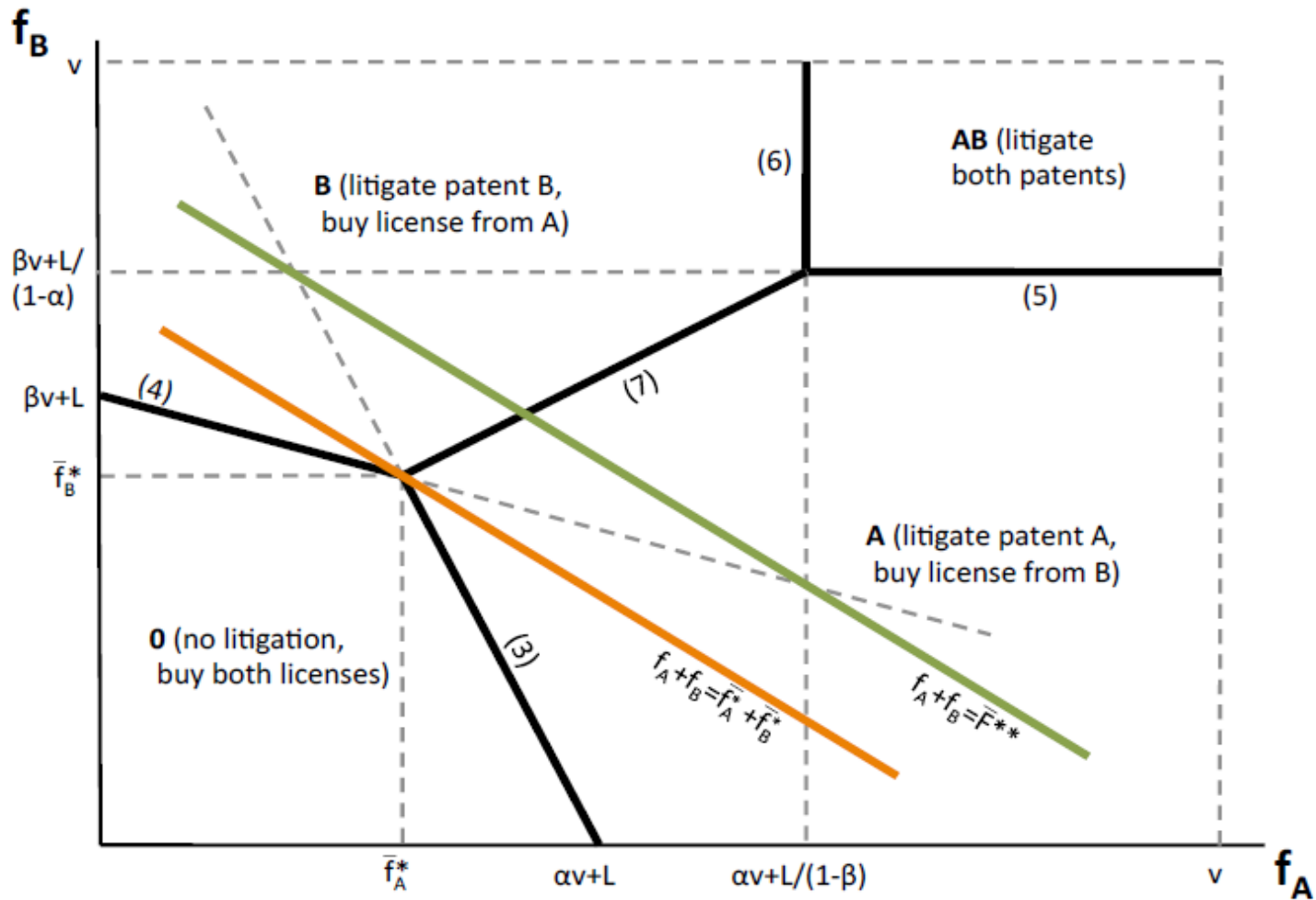
## *Duplan* vs *Deering Milliken*

“the ... patents in suit were known ... to be weak and, ..., they [the parties] were confident that these patents could be **invalidated**. The main purpose of the patent pool in the case was to **protect the parties from challenges to the validity of their patents** in order to gain the power to fix and maintain prices in the form of royalties which they...exercised thereafter.”

# Nash Equilibrium in License Fees with Independent Licensing



# Independent Licensing vs. Patent Pool



# Model of Patent Pools

- Two Patents Owned by Two Separate Firms: A and B
- The Relationship between the Two Patents can be either **Complementary** or **Substitutable** (Lerner-Tirole, 2004)
- A Continuum of Heterogeneous Potential Licensees/Users of Patents, Indexed by  $\theta$ .

# Relationship between the Two Patents

- Type  $\theta$ 's Gross Surplus:
  - Use Only One Innovation:  $v + \theta$
  - Use Both Innovations:  $V + \theta$ , with  $V \geq v$
- $\Delta = V - v$  : Incremental Value of the Second Patent
  - $\Delta = 0$ : Perfect Substitutes
  - $\Delta = V$ : Perfect Complements



# The Demand for the Bundle of Both Patents

- Assume  $\theta \in (-\infty, 0) \sim F(\cdot)$
- The Demand for the **Bundle of Both Patents**:  
$$Q(R) = \Pr (V + \theta - R \geq 0) = 1 - F(R - V)$$
- $\alpha, \beta$ : the probabilities that the court will uphold the validity of patents A and B  
 $\Rightarrow$  Common Knowledge

# Market Outcome with Ironclad Patents

- Assuming that licensees are **constrained to purchase both patents**:

$$\underset{r_A}{\text{Max}} \quad r_A \cdot Q(r_A + r_B) \implies r_A = \Theta_A(r_B)$$

- Symmetric Nash Equilibrium:

$$\hat{r}_A = \hat{r}_B = \hat{r}, \quad \hat{R} = 2\hat{r}$$

# Incentive Compatibility for Both Patents to be Licensed

$$V - \hat{R} \geq v - \hat{r} \Leftrightarrow \Delta \geq \hat{r}$$

- $\Delta \geq \hat{r}$  : **Demand Margin** Binds
- $\Delta < \hat{r}$  : **Competitive Margin** Binds
- **Equilibrium Royalty Rate**:  $r^* = \min (\Delta, \hat{r} )$

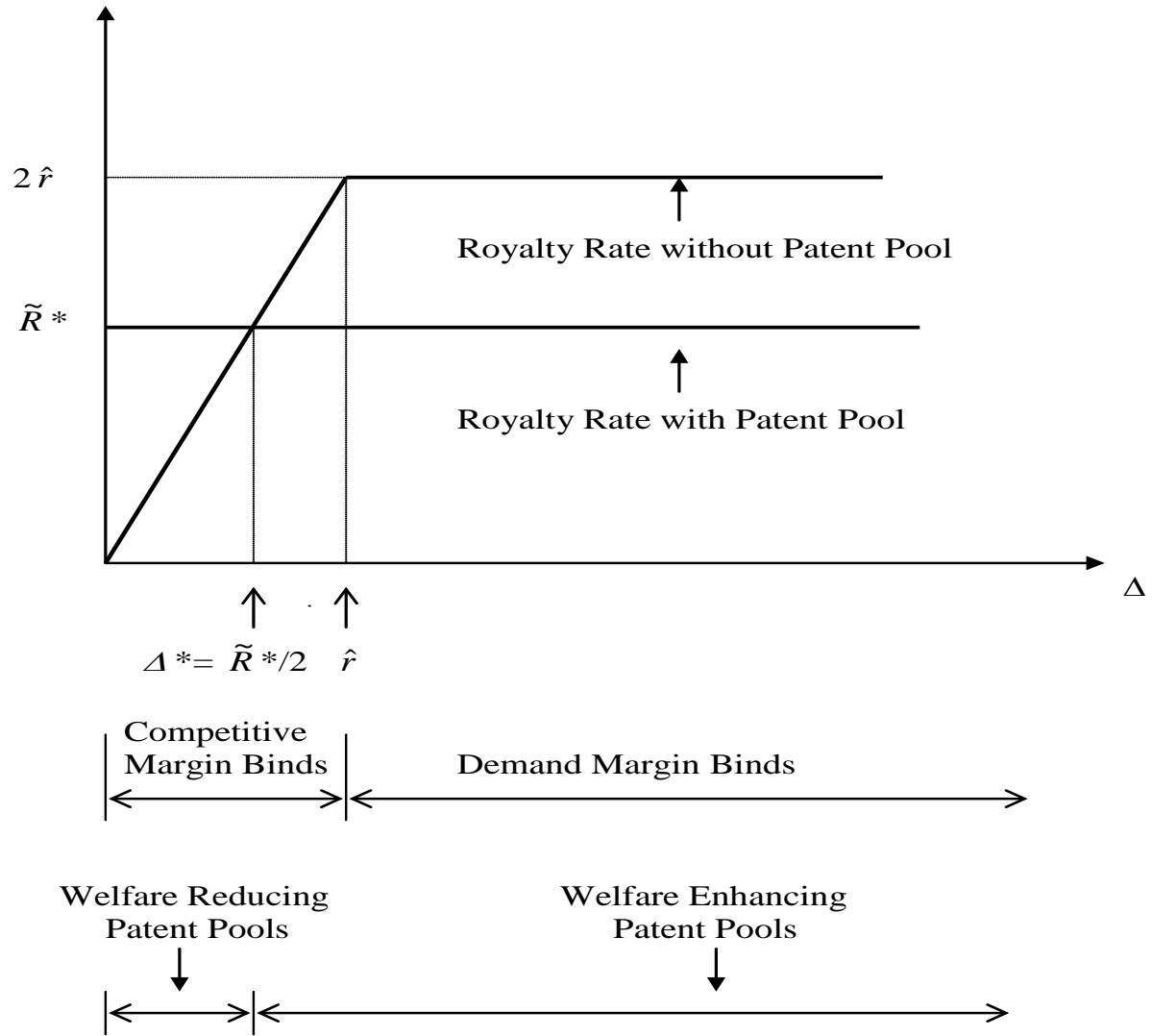
# An Example

- $V=5, v=4, \Delta=1, \hat{r}=2$
- In this case the licensees choose to license only one technology  $\Rightarrow$   
**Competitive Margin** Binds
- $r^* = \min(\Delta, \hat{r}) = 1$

# Patent Pools

$$\underset{R}{\text{Max}} \quad R \cdot Q(R) \quad \Rightarrow \quad \tilde{R}^*$$

**Proposition 1** (Lerner-Tirole, 2004). There is a critical level of  $\Delta$  such that  $R^* = r_A^* + r_B^* > \tilde{R}^*$  if and only if  $\Delta > \Delta^*$ , where  $\Delta^* = \tilde{R}^* / 2$



# An Example

- $Q(R) = V - R$
- $\tilde{R}^* = V/2$

$$r^* = \begin{cases} \Delta, & \text{if } \Delta < V/3 \\ V/3, & \text{if } \Delta \geq V/3 \end{cases}$$

- $\Delta^* = V/4$